## Segment Policy Optimization: Effective Segment-Level Credit Assignment in RL for Large Language Models

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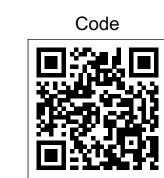
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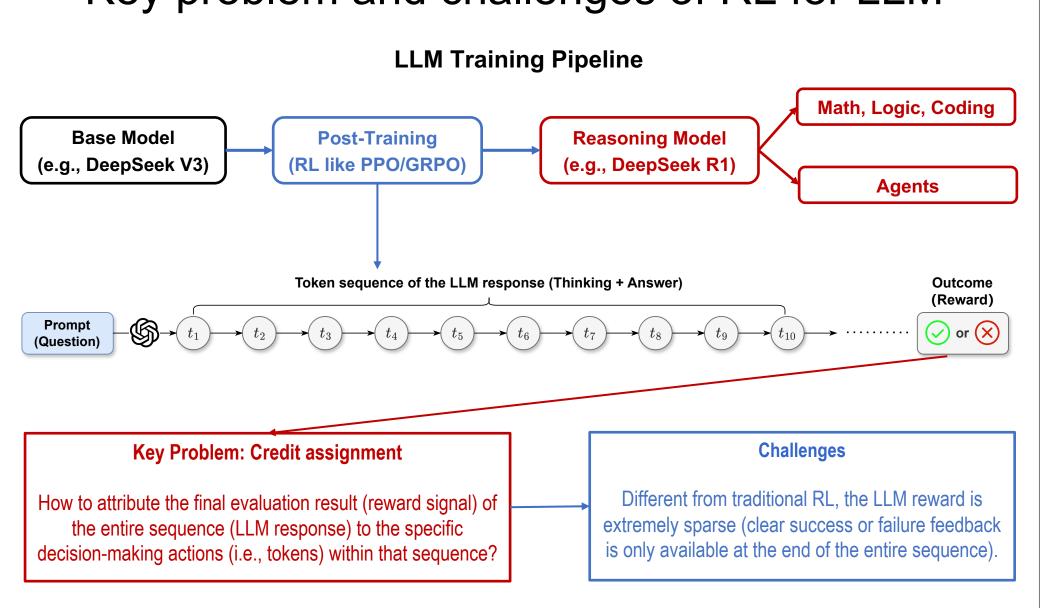




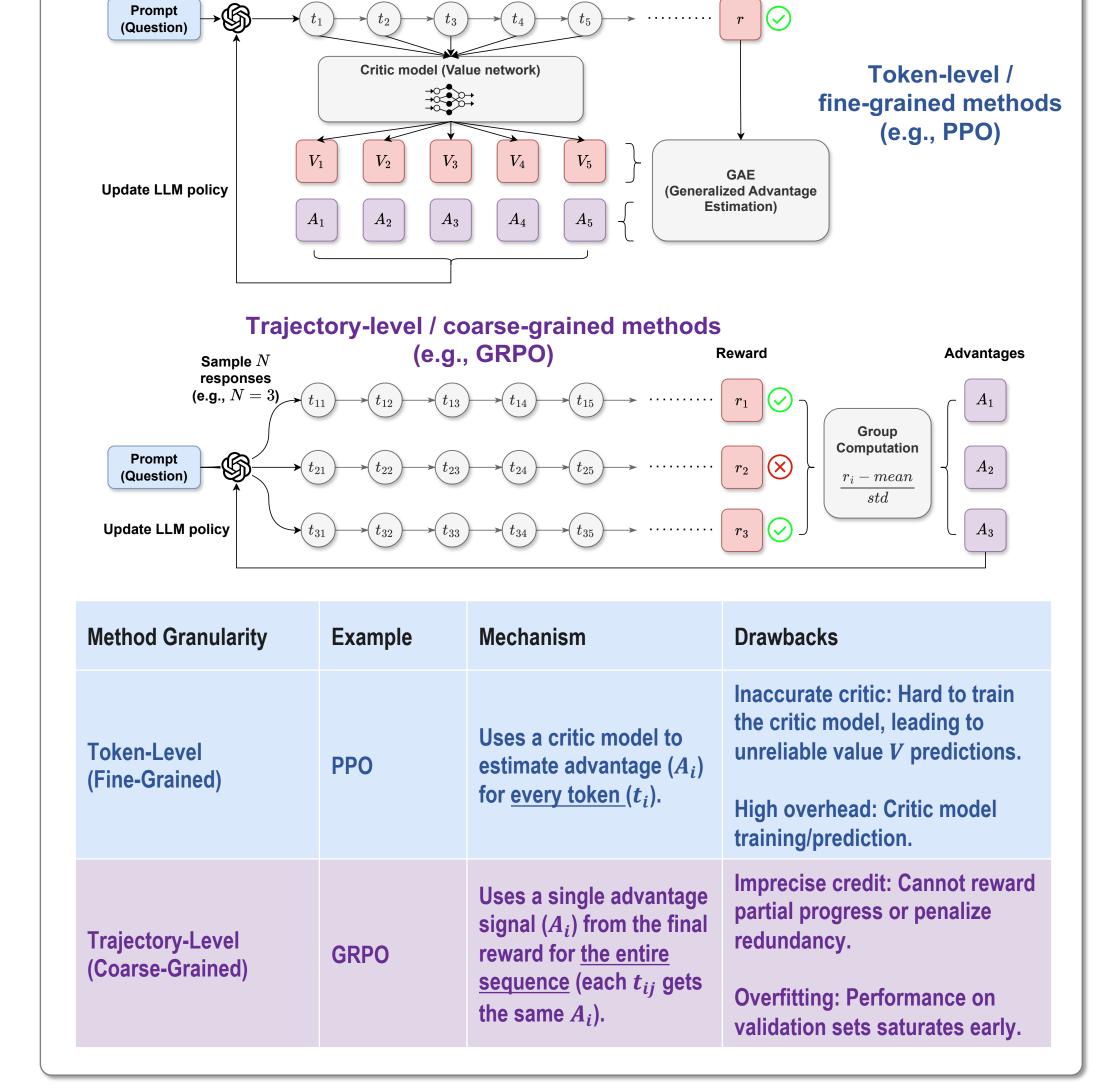




### Key problem and challenges of RL for LLM

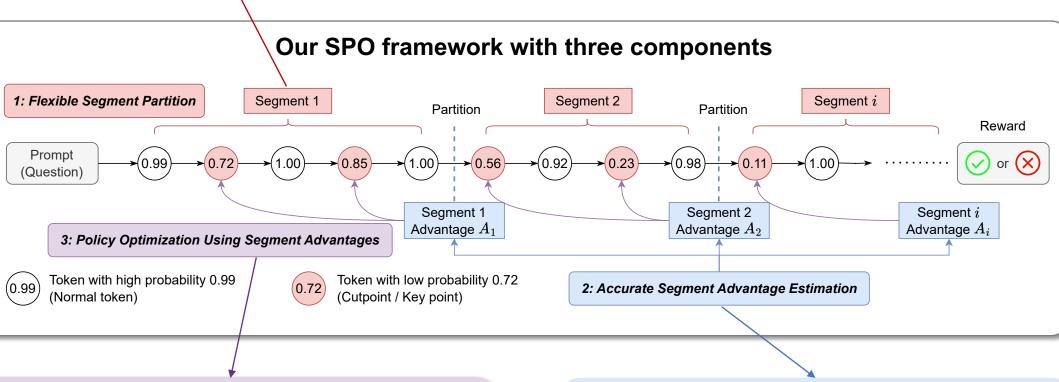


## Existing methods (Token-level vs. Trajectory-level) -



## Our SPO framework (Segment-level)

Key idea: Mid-grained (segment-level) advantage estimation can unify and overcome the limitations of token-level and trajectory-level methods. (See Feature 1 and 2; Segment → a number of contiguous tokens) Feature 1: Flexible segment partition (without requiring semantic completeness) → Unify token-level and trajectory-level methods (flexible adjustment of granularity from token-level to trajectory-level)



#### Feature 3: Probability-mask optimization strategy (enhance the credit assignment)

→ Selectively assign the segment advantages to critical (low-probability) tokens instead of all tokens within a

avoiding unnecessary segment (where all tokens

within the segment have probabilities close to 1).

segment, SPO independently samples N trajectories

(2) Chain-based Monte Carlo sampling: For each

to estimate the value and segment advantage.

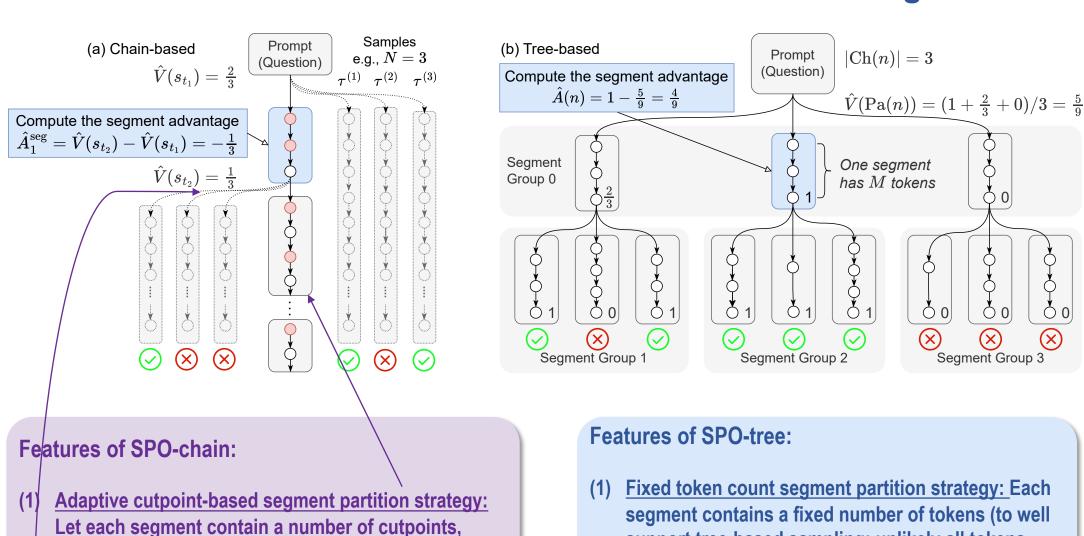
→ Critical tokens (*cutpoints*) represent positions where the model's reasoning trajectory could diverge

#### Feature 2: Accurate segment advantage estimation (based on Monte Carlo (MC) sampling)

- → SPO vs. PPO (SPO eliminates the need for an additional, unstable critic model.
- → SPO vs. GRPO (SPO can reward partial progress for unsuccessful responses and penalize redundancy or unnecessary portions within successful responses.)

# Two algorithms based on SPO

#### **SPO-tree for long CoT SPO-chain for short CoT**

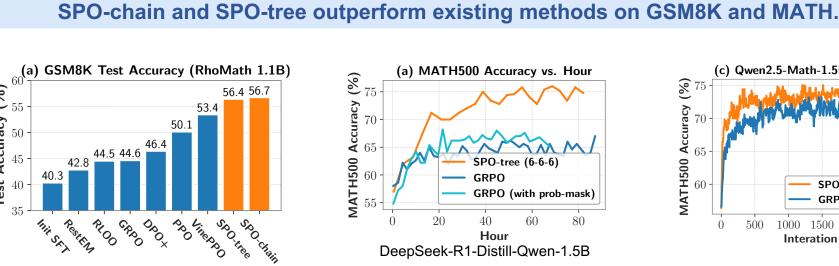


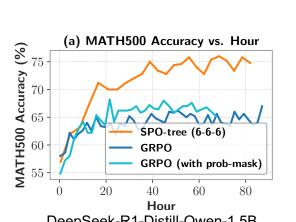
## support tree-based sampling; unlikely all tokens within a long segment have probabilities close to 1).

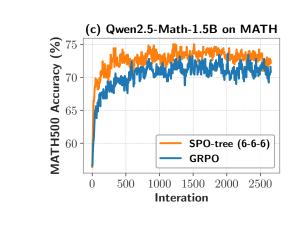
(2) Tree-based segment advantage estimation: Directly yield segment advantages after tree-based trajectory generation, avoiding costly resampling and significantly improving efficiency for long CoT.

#### Example Segment partition example (Each segment contains 5 cutpoints, i.e., red tokens) 24 maple trees. She will get \$100 for each cypress tree, \$300 for a maple tree, and \$200 per pine tree. After paying Alfonso for the Blue vertical line → segment boundary The total value of the cypress trees that she will sell is 020 \* 100 = 2000. Red tokens $\rightarrow$ cutpoints (tokens with probability < 0.9) The total value of the maple trees that she will sell is | 600 \* \$300 = \$18000. The total value of the pine trees that she will sell is $24 frac{1}{2} frac$ The total value of all the trees that she will sell is \$2000 + \$18000 + \$4800 = \$24800After selling all the trees, she will have \$24800 / \$150 = \$23300 left. Problem: The total value of the maple trees should Problem: The calculation should be \$24800 - \$12900, but the model instead outputs \$24800 - \$150 and is be 24 \* \$300, but the model outputs 600 \* \$300 here and shows low confidence at the digit 6. uncertain at the digit 5. Implication: Cutpoints are the locations where the model's reasoning trajectory can shift, and they are the main drivers behind "segment advantage". **Cutpoint-based segment partition strategy Probability-mask optimization strategy** (generate effective segments: (optimize critical tokens to enhance credit See Features of SPO-chain) assignment; See Feature 3 of SPO)









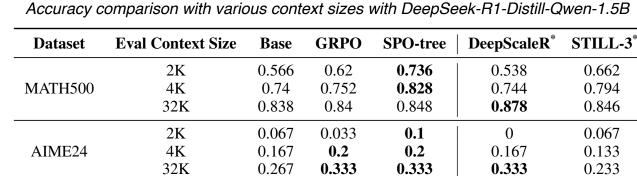
SPO also outperforms GRPO on logic

task (Knights and Knaves Puzzle)

(d) Qwen2.5-1.5B-Instruct on K&K

- GRPO

SPO-tree (6-6-6)



These models were trained using larger datasets and longer context windows. Specifically, DeepScaleR uses 8K→16K→24K context and STILL-3 sets 'generate\_max\_len' to 29000

